



Wisconsin Briefs

from the Legislative Reference Bureau

Brief 03-4

February 2003

EXECUTIVE VETOES OF BILLS PASSED BY THE 2003 WISCONSIN LEGISLATURE FROM JANUARY 6, 2003 THROUGH FEBRUARY 28, 2003

I. INTRODUCTION

This brief contains the veto messages of Governor Jim Doyle affecting all legislation passed by the 2003 Wisconsin Legislature by February 28, 2003.

Complete Vetoes	Page
-----------------	------

2003 Senate Bill 41	1
---------------------------	---

Partial Vetoes	Page
----------------	------

To publication time: none	2
---------------------------------	---

Veto Brief Format

This brief provides the following information:

- 1) The legislative action for each completely vetoed or partially vetoed bill, including the vote for final passage in each house and the page number of the loose-leaf journals in each house referring to the vote (“S.J.” stands for Senate Journal; “A.J.” stands for Assembly Journal).
 - 2) The text of the governor’s veto message for each bill.
 - 3) For partially vetoed bills, the sections of the act in which the veto occurred (with the vetoed material indicated by a distinguishing shading — like this, and the write downs indicated by a distinguishing reverse shading of white numerals on black background — **like this**).
-

II. COMPLETELY VETOED BILLS

2003 Senate Bill 41: Legislative approval of Indian gaming compacts

On February 21, 2003, the Senate passed Senate Bill 41 on a voice vote, S.J. 02/21/03, p. 95.

On February 21, 2003, the Assembly concurred in Senate Bill 41 by a vote of 58 to 31, Paired 8, A.J. 02/21/03, p. 83.

On February 28, 2003, the Governor vetoed Senate Bill 41, S.J. 02/28/03.

TEXT OF GOVERNOR'S VETO MESSAGE

February 28, 2003

To the Honorable Members of the Senate:

I am vetoing Senate Bill 41 in its entirety. This bill requires legislative approval of Indian gaming compacts. The bill further stipulates that if the Legislature does not approve the compact, it must be returned to the Governor for renegotiation.

Negotiations with the eleven Native American tribes that have gaming compacts with the state are a complex and involved process. Each of the tribes is a sovereign nation, with separate goals and interests pertaining to gaming. Completing individual compacts with each tribe is time consuming for a Governor and his staff. Adding the entire Legislature to this process would make these negotiations impossible to complete.

The state is currently facing a significant fiscal crisis. The Native American tribes are interested in compacts

that reflect the long-term commitment that each of these nations has made to gaming enterprises within their broader economic development strategy. Taken together, there are significant positive opportunities for all involved in negotiating new compacts. These opportunities will be impossible to achieve without a focused negotiation strategy.

I believe that current law authorizing the Governor, on behalf of the state, to conduct negotiations with the Native American tribes regarding gaming compacts is wise public policy. Changing that law would prevent the state and tribes from reaching mutually beneficial goals.

Sincerely,

JIM DOYLE

Governor

III. PARTIALLY VETOED BILLS

No bill was partially vetoed by the Governor during the period from January 6, 2003, to February 28, 2003.
